|  |
| --- |
| **Use case name:** Make Comment |
| **Participant actors:** Initiated by User, Admin, Moderator |
| **Flow of events:**   1. User clicks on the comment button. 2. System displays a new page with a text input. 3. User and writes her/his thoughts to comment and clicks on the comment button. |
| **Entry Condition:** User should be logged in with the web site. |
| **Exit Condition:** System returns her/him to the home page if the comment is added, if not, no response returns. |
| **Quality Requirements:**  None. |

|  |
| --- |
| **Use case name:** Show Clubs |
| **Participant actors:** Initiated by User, Admin, Moderator, Visitor |
| **Flow of events:**   1. User clicks on Clubs at the navigation bar. |
| **Entry Condition:** None |
| **Exit Condition:** System displays a new page which contains the Clubs’ information. |
| **Quality Requirements:**  None. |

|  |
| --- |
| **Use case name:** Add Club |
| **Participant actors:** Initiated by Moderator, Admin |
| **Flow of events:**   1. Moderator sees a navigation bar at the home page and clicks on Moderator Panel at the navigation bar. 2. System displays a page where the Moderator can Add/Edit Clubs and Add/Edit Events. 3. Moderator clicks on Add Club button. 4. System displays a page where the Moderator can enter Club Name, Club Info and Club emblem. 5. Moderator enters a Club Name and a Club Info and adds a Club emblem, then s/he clicks on the Save button. |
| **Entry Condition:** Moderator should be logged in with the web site. |
| **Exit Condition:** System returns her/him to the Moderator Panel page. |
| **Quality Requirements:**  Moderator has to fill the Club Name and Club Info areas, if not, system gives an error message saying “Please fill this area.”.  Moderator also has to upload a Club Emblem, if not, system gives an error message saying “Please select a file.”. |

|  |
| --- |
| **Use case name:** Edit Club |
| **Participant actors:** Initiated by Moderator, Admin |
| **Flow of events:**   1. Moderator sees a navigation bar at the home page and clicks on Moderator Panel at the navigation bar. 2. System displays a page where the Moderator can Add/Edit Clubs and Add/Edit Events. 3. Moderator clicks on Edit Club button. 4. System displays all the clubs with a button to edit the clubs and clicks on the button. 5. Moderator displays the information of the Club s/he has chosen and changes Club Info or the Club Emblem and clicks on the Save button. |
| **Entry Condition:** Moderator should be logged in with the web site. |
| **Exit Condition:** System returns her/him to the Moderator Panel page. |
| **Quality Requirements:**  Moderator cannot leave any areas empty as it is like in Adding Clubs. |

|  |
| --- |
| **Use case name:** Deactive Club |
| **Participant actors:** Initiated by Moderator, Admin |
| **Flow of events:**   1. Moderator sees a navigation bar at the home page and clicks on Moderator Panel at the navigation bar. 2. System displays a page where the Moderator can Add/Edit Clubs and Add/Edit Events. 3. Moderator clicks on Edit Club button. 4. System displays all the clubs with a button to edit the clubs and clicks on the button. 5. Moderator displays the information of the Club s/he has chosen and changes the status as draw and clicks on the Save button. |
| **Entry Condition:** Moderator should be logged in with the web site. |
| **Exit Condition:** System returns her/him to the Moderator Panel page. |
| **Quality Requirements:**  None. |

|  |
| --- |
| **Use case name:** Deactive Event |
| **Participant actors:** Initiated by Moderator, Admin |
| **Flow of events:**   1. Moderator sees a navigation bar at the home page and clicks on Moderator Panel at the navigation bar. 2. System displays a page where the Moderator can Add/Edit Clubs and Add/Edit Events. 3. Moderator clicks on Edit Event button. 4. System displays all the events with a button to edit the events and clicks on the button. 5. Moderator displays the information of the Event s/he has chosen and changes the status as draw and clicks on the Save button. |
| **Entry Condition:** Moderator should be logged in with the web site. |
| **Exit Condition:** System returns her/him to the Moderator Panel page. |
| **Quality Requirements:**  None. |

|  |
| --- |
| **Use case name:** Deactive Comment |
| **Participant actors:** Initiated by Admin, Moderator |
| **Flow of events:**   1. Moderator clicks on the comment button. 2. System displays a new page with a text input and input and a status bar with accepted, waiting and rejected properties. 3. Moderator chooses rejected status and clicks on the Save button.. |
| **Entry Condition:** Moderator should be logged in with the web site. |
| **Exit Condition:** System returns her/him to the Moderator Panel page. |
| **Quality Requirements:**  None. |

|  |
| --- |
| **Use case name:** Update a User to Moderator |
| **Participant actors:** Initiated by Admin |
| **Flow of events:**   1. Admin sees user authentication and authorization options at home page of the admin panel and clicks on the Change button near Users. 2. System displays the Users page. 3. Admin clicks on the user he wants to update as a moderator. 4. System displays a page where admin can change all the personal information of the user selected. 5. Admin picks the “Staff Status” at the “Permissions” section and clicks on the Save Button. |
| **Entry Condition:** Admin should be logged in with the Django Admin Panel. |
| **Exit Condition:** System returns him to the User page. |
| **Quality Requirements:**  None. |